Course Wrap-up & Future Courses

Introduction to Computer Systems, Fall 2024

Instructors: Joel Ramirez Travis McGaha

Head TAs: Adam Gorka Daniel Gearhardt

Ash Fujiyama Emily Shen

TAs:

Ahmed Abdellah Ethan Weisberg Maya Huizar

Angie Cao Garrett O'Malley Kirsch Meghana Vasireddy

August Fu Hassan Rizwan Perrie Quek

Caroline Begg Iain Li Sidharth Roy

Cathy Cao Jerry Wang Sydnie-Shea Cohen

Claire Lu Juan Lopez Vivi Li

Eric Sungwon Lee Keith Mathe Yousef AlRabiah



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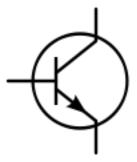
How are you?

Administrivia

- End of Semester Survey Posted
 - Due before next lecture (Tuesday)

 All Homework Assignments are out right now and due Monday December 9th @ 11:59pm

- Exam Review Session:
 - Saturday December 14th from 3pm to 5pm
 - Levine 101 (Or maybe Towne 100? We will announce on ed)

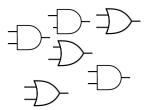








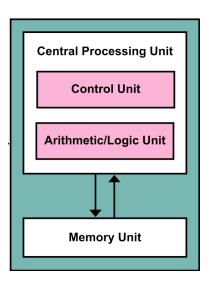




Adder

Mux/Demux

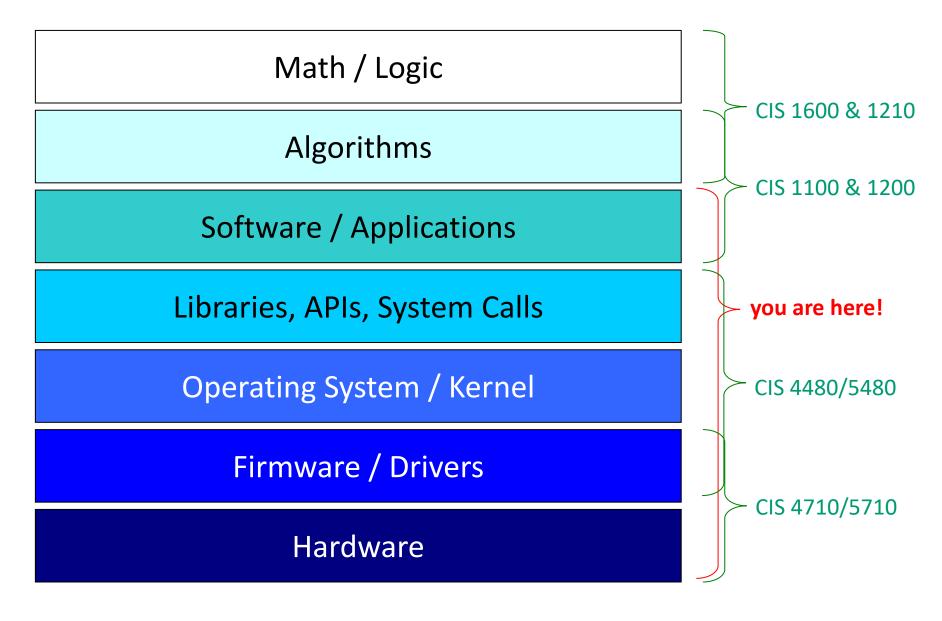
Latch/Flip-Flop



Process

Operating System

Computer



How Software Relates to Hardware

L25: Course Wrap-Up

```
int main(int argc, char* argv[]) {
  printf("Hello World!\n");
  return EXIT_SUCCESS;
```

C Programming ©

```
8 main:
       addi
               sp, sp, -32
           ra, 28(sp)
           s0, 24(sp)
       addi
               s0, sp, 32
       li a2, 0
       sw a2, -12(s0)
       sw a0, -16(s0)
       sw a1, -20(s0)
       lui a0, %hi(.L.str)
18
       addi
               a0, a0, %lo(.L.str)
19
       call
               printf
       li a0, 0
```

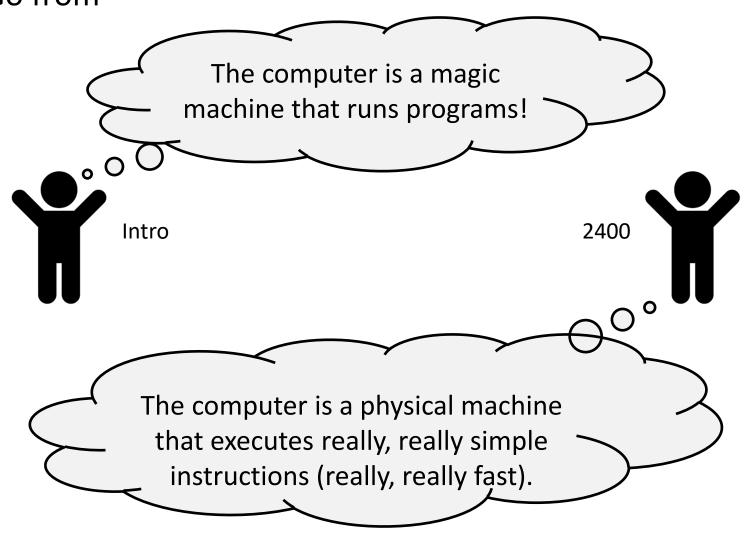
Assembly **Translation**

```
7f45 4c46 0201 0100 0000 0000 0000
                                  ..>....P.....
00000010: 0300 3e00 0100 0000 5010 0000 0000 0000
00000020: 4000 0000 0000 0000 d036 0000 0000 0000
00000030: 0000 0000 4000 3800 0d00 4000 1f00 1e00
```

Machine Code

Course Goals

Go from



Course Goal: Binary Representation

All digital computer represent EVERYTHING with a combination of 0s and 1s.

- "Everything" includes:
 - Integers
 - Floating point numbers
 - Characters
 - Code (instructions)
 - Pointers
 - File contents, Images, Audio, Videos, etc.

Course Goal: Memory

- Data must be stored somewhere on a computer, and that place is usually in memory
- How does a computer organize different types of data?
 - Dynamic data (Heap)
 - Local Data (Stack)
 - Globals (Global segment of memory)

Why do these themes matter?

- Helps Programmers & Engineers develop a better mental model of how a computer works
- Understanding how your code translates & runs on hardware may allow you to write better code
- Many of the logic/themes/approaches to solving problems in this course apply to many other concepts

Course Goals: Survey of Computer Systems

There is a lot more detail to all of the course topics than what we could cover.

There are many topics that we did not really touch on at all

- This course is designed to be a survey, an introduction.
- There are many other courses that build on top of what we introduced in this course.

Implicit Course Goal: Writing Code

We wrote a lot of code!

- How do you get better at most things?
 - By practicing it
- Hopefully you feel better at programming
- Hopefully you got some good experience writing code without much of a skeleton

Things Left Out

Is this model for a computer true?
Eh..... no

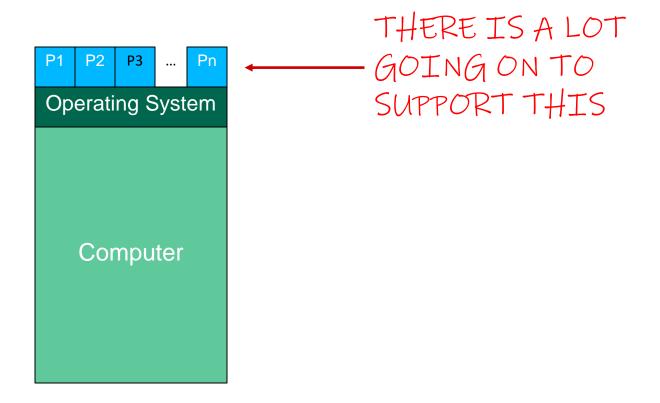
Is it a useful model? Yes

Process
Operating System
Computer

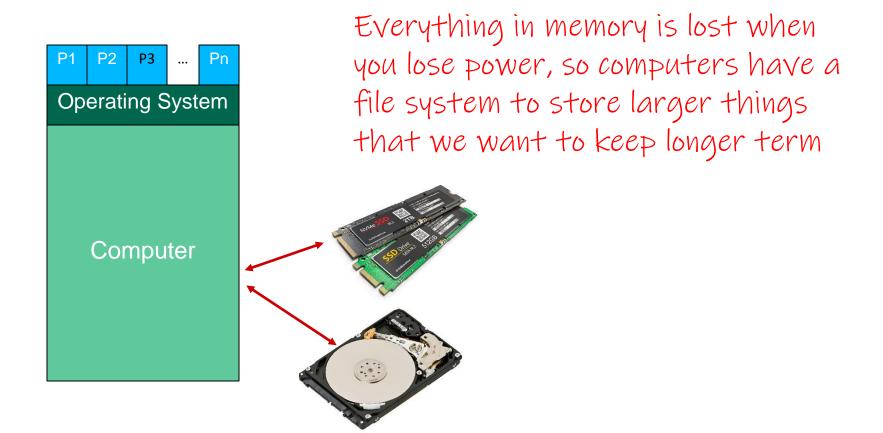
Things Left Out: Memory

- Is memory one giant array of bytes? Eh..... no
- Is this a useful model? Yes

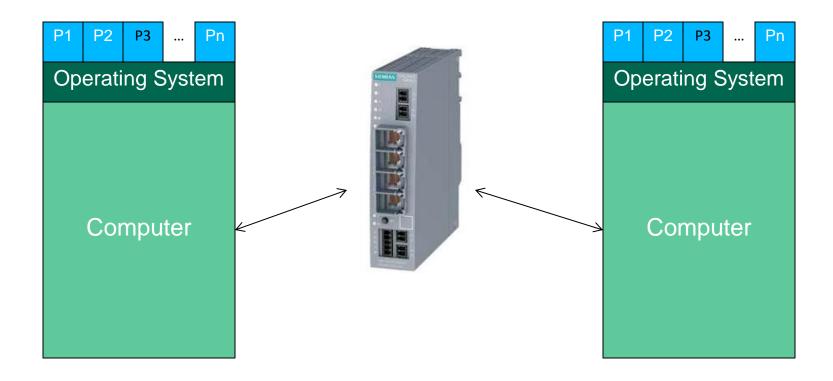
Things Left Out: Multiple Programs



Things Left Out: File System



Things Left Out: Networking



MISSING Topic Theme: Society

- One flaw (among others) of this course is how we don't talk about how this relates to the rest of the world
 - These systems we build do not have to necessarily be "evil", but can often be used in those ways
 - We need to work and communicate with other people, even in CS.

Actions:

- Take Algorithmic Justice (CIS 7000) with Danaë Metaxa
- Join a community of people working on things that matter to you, (Unions or other organizations)
- Join us as a TA or student in the future! We will try to integrate ethics into CIS 5480 next semester (still working out details).

Congratulations!

- Look how much we learned!
- Lots of effort and work, but lots of useful takeaways:
 - Debugging practice
 - Reading documentation
 - Tools (gdb, valgrind)
 - C familiarity
 - Assembly & Low Level Understanding
 - Hardware & Muxes & Logic Gates
- Go forth and build cool systems!

Future Courses

- Systems Courses
 - CIS 4480/5480: Operating Systems Design and Implementation
 - CIS 4710/5710: Computer Organization and Design
 - CIS 3034/3999: Intermediate Systems (Starting in fall)
 - CIS 5050: Software Systems
 - CIS 4521/5521 Compilers
 - CIS 5530: Networked Systems
 - CIS 5550 Internet and Web Systems
 - CIS 5500: Database and Information Systems
 - CIS 5470: Software Analysis
- Otherwise related courses
 - CIS 5600 Interactive Computer Graphics
 - CIS 5650 GPU Programming and Architecture

Thanks for a great semester!

 Special thanks to all the instructors before us (at Upenn, UW and Stanford) who have influenced me to make the

course what it is



Huge thanks to the course TA's for helping with the



Thanks for a great semester!

- Thanks to you!
 - It has been another tough semester. Still not completely out of the pandemic, Zoom fatigue, faltering motivation, etc
 - Relatively "new" version of the course. Many of the assignments and infrastructure are recently developed.
 - You've made it through so far, be proud that you've made it and what you've accomplished!
- Please take care of yourselves, your friends, and your community

Ask Us Anything

