

18 October

Fall 2004

Software Foundations

CIS 500

---

## Announcements

- ◆ Homework 5 will be posted today—due in one week.
- ◆ Normal office hours/recitation schedule.
- ◆ No good date for midterm. Looks like 12/20 1:30-3:30 is the best.

---

## Midterm 1 results

◆ Did you lose a watch?

◆ Pick up exams from Cheryl Hickey.

◆ Statistics

◆ Max score: 78

◆ Min score: 24

◆ Average: 57

◆ Median: 60

◆ Std dev: 12

◆ Regrade policy: Must submit request to me **in writing** within 2 weeks (by Nov 1).

---

## Extra Credit

Course grades can be improved after the semester ends in two ways:

1. A 1/3 letter grade improvement can be obtained by doing a substantial extra credit project (~30 hours work) during the Spring semester.
2. Larger grade improvements can (only) be obtained by sitting in on the course next year and turning in all homeworks and exams.

---

## Plans for today

- ◆ Simply-typed lambda-calculus
- ◆ Extensions of those simple types
- ◆ Connection to untyped calculus
- ◆ Connection to logic

The Simply Typed Lambda-Calculus

# Lambda-calculus with booleans

<i>terms</i>	$t ::=$	$x$
<i>variable</i>		$\lambda x:T.t$
<i>abstraction</i>		$t\ t$
<i>application</i>		$\text{true}$
<i>constant true</i>		$\text{false}$
<i>constant false</i>		$\text{if } t \text{ then } t \text{ else } t$
<i>conditional</i>	$v ::=$	
<i>values</i>		$\lambda x.t$
<i>abstraction value</i>		$\text{true}$
<i>true value</i>		$\text{false}$
<i>false value</i>	$T ::=$	
<i>types</i>		$\text{Bool}$
<i>type of booleans</i>		$T \rightarrow T$
<i>types of functions</i>		

## Operational Semantics

(E-APPABS)  $(\lambda x:T.t_{12}) v_2 \rightarrow [x \mapsto v_2]t_{12}$

(E-IFTRUE) if true then  $t_2$  else  $t_3 \rightarrow t_2$

(E-IFFALSE) if false then  $t_2$  else  $t_3 \rightarrow t_3$

(E-APP1)  $t_1 \rightarrow t'_1$   
-----  
 $t_1 t_2 \rightarrow t'_1 t_2$

(E-APP2)  $t_2 \rightarrow t'_2$   
-----  
 $v_1 t_2 \rightarrow v_1 t'_2$

(E-IF)  $t_1 \rightarrow t'_1$   
-----  
if  $t_1$  then  $t_2$  else  $t_3 \rightarrow$  if  $t'_1$  then  $t_2$  else  $t_3$



## Typing rules

(T-TRUE)

$$\Gamma \vdash \text{true} : \text{Bool}$$

(T-FALSE)

$$\Gamma \vdash \text{false} : \text{Bool}$$

(T-IF)

$$\frac{\Gamma \vdash t_1 : \text{Bool} \quad \Gamma \vdash t_2 : T \quad \Gamma \vdash t_3 : T}{\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$

(T-VAR)

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T}$$

(T-ABS)

$$\frac{\Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x : T_1. t_2 : T_1 \rightarrow T_2}$$

(T-APP)

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 t_2 : T_2}$$

## Properties of $\lambda \rightarrow$

As before, the fundamental property of the type system we have just defined is **soundness** with respect to the operational semantics.

1. **Progress:** A closed, well-typed term is not stuck  
If  $\vdash t : T$ , then either  $t$  is a value or else  $t \rightarrow t'$  for some  $t'$ .

2. **Preservation:** Types are preserved by one-step evaluation  
If  $\vdash t : T$  and  $t \rightarrow t'$ , then  $\vdash t' : T$ .

## Proving Preservation

---

**Theorem:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

**Proof:** By induction

## Proving Preservation

---

**Theorem:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

**Proof:** By induction on typing derivations.

[Which case is the hard one?]

## Proving Preservation

---

**Theorem:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

**Proof:** By induction on typing derivations.

[Which case is the hard one?]

Case T-APP: Given  $t = t_1 t_2$

$\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$

$\Gamma \vdash t_2 : T_{11}$

$T = T_{12}$

Show  $\Gamma \vdash t' : T_{12}$

## Proving Preservation

**Theorem:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

**Proof:** By induction on typing derivations.

[Which case is the hard one?]

Case T-APP: Given  $t = t_1 t_2$

$\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$

$\Gamma \vdash t_2 : T_{11}$

$T = T_{12}$

Show  $\Gamma \vdash t' : T_{12}$

By the inversion lemma for evaluation, there are three subcases...

## Proving Preservation

**Theorem:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

**Proof:** By induction on typing derivations.

[Which case is the hard one?]

Case T-APP: Given  $t = t_1 t_2$

$\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$

$\Gamma \vdash t_2 : T_{11}$

$T = T_{12}$

Show  $\Gamma \vdash t' : T_{12}$

By the inversion lemma for evaluation, there are three subcases...

**Subcase:**  $t_1 = \lambda x:T_{11}. t_{12}$

$t_2$  a value  $v_2$

$t' = [x \mapsto v_2]t_{12}$

## Proving Preservation

**Theorem:** If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .

**Proof:** By induction on typing derivations.

[Which case is the hard one?]

Case T-APP: Given  $t = t_1 t_2$

$\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$

$\Gamma \vdash t_2 : T_{11}$

$T = T_{12}$

Show  $\Gamma \vdash t' : T_{12}$

By the inversion lemma for evaluation, there are three subcases...

**Subcase:**  $t_1 = \lambda x:T_{11}. t_{12}$

$t_2$  a value  $v_2$

$t' = [x \mapsto v_2]t_{12}$

Uh oh.



---

## The “Substitution Lemma”

**Lemma:** Types are preserved under substitution.

If  $\Gamma, x:S \vdash t : T$  and  $\Gamma \vdash s : S$ , then  $\Gamma \vdash [x \mapsto s]t : T$ .

## The “Substitution Lemma”

---

**Lemma:** Types are preserved under substitution.

If  $\Gamma, x:S \vdash t : T$  and  $\Gamma \vdash s : S$ , then  $\Gamma \vdash [x \mapsto s]t : T$ .

Proof: ...

On to real programming languages...

## The Unit type

*New typing rules*

$$\begin{array}{l}
 \Gamma \vdash \dots =:: \text{Unit} \\
 \Gamma \vdash \dots =:: \text{unit} \\
 \Gamma \vdash \dots =:: \text{unit}
 \end{array}$$

*terms*  
*constant unit*

*values*  
*constant unit*

*types*  
*unit type*

$$\Gamma \vdash t : \Gamma$$

( $\Gamma$ -UNIT)

$$\Gamma \vdash \text{unit} : \text{Unit}$$

---

# Sequencing

*terms*

$t$  ::= ...  
 $t_1 ; t_2$

# Sequencing

*terms*

$t$  ::= ...  
 $t_1 ; t_2$

(E-SEQ)

$$\frac{t_1 \rightarrow t'_1}{t_1 ; t_2 \rightarrow t'_1 ; t_2}$$

(E-SEQNEXT)

$$\text{unit}; t_2 \rightarrow t_2$$

(T-SEQ)

$$\frac{\Gamma \vdash t_1 : \text{Unit} \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash t_1 ; t_2 : T_2}$$

---

## Derived forms

- ◆ Syntactic sugar
- ◆ Internal language vs. external (surface) language

---

## Sequencing as a derived form

$$t_1; t_2 \stackrel{\text{def}}{=} (\lambda x: \text{Unit}. t_2) \ t_1$$

where  $x \notin FV(t_2)$



## Equivalence of the two definitions

---

- ◆  $t \rightarrow_E t' \text{ iff } e(t) \rightarrow_I e(t')$
- ◆  $\Gamma \vdash_E t : T \text{ iff } \Gamma \vdash_I e(t) : T$

# Ascription

*New syntactic forms*

$t ::= \dots$   
 $t \text{ as } T$

*New evaluation rules*

$v_1 \text{ as } T \rightarrow v_1$

(E-ASCRIIBE)

$$\frac{t_1 \rightarrow t'_1}{t_1 \text{ as } T \rightarrow t'_1 \text{ as } T}$$

(E-ASCRIIBE1)

*New typing rules*

$$\frac{\Gamma \vdash t_1 \text{ as } T : T}{\Gamma \vdash t_1 : T}$$

(T-ASCRIIBE)

$\Gamma \vdash t : T$

$t \rightarrow t'$

*terms*  
*ascription*

---

Ascription as a derived form

$$t \text{ as } T =_{\text{def}} (\lambda x:T. x) t$$

# Let-bindings

*New syntactic forms*

$t ::= \dots$

$\text{let } x=t \text{ in } t$

*let binding*

*terms*

*New evaluation rules*

$\text{let } x=v_1 \text{ in } t_2 \longrightarrow [x \mapsto v_1]t_2$

(E-LETV)

$t_1 \longrightarrow t'_1$

$\text{let } x=t_1 \text{ in } t_2 \longrightarrow \text{let } x=t'_1 \text{ in } t_2$

(E-LETT)

*New typing rules*

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2}$$

(T-LETT)

$\Gamma \vdash t : T$

# Pairs

<i>terms</i>	$t ::= \dots$	$t$
<i>pair</i>	$\{t, t\}$	
<i>first projection</i>	$t.1$	
<i>second projection</i>	$t.2$	
<i>values</i>	$v ::= \dots$	$v$
<i>pair value</i>	$\{v, v\}$	
<i>types</i>	$T ::= \dots$	$T$
<i>product type</i>	$T_1 \times T_2$	

## Evaluation rules for pairs

(E-PAIRBETA1)

$$\{v_1, v_2\}.1 \rightarrow v_1$$

(E-PAIRBETA2)

$$\{v_1, v_2\}.2 \rightarrow v_2$$

(E-PROJ1)

$$\frac{t_1 \rightarrow t'_1}{t_1.1 \rightarrow t'_1.1}$$

(E-PROJ2)

$$\frac{t_1 \rightarrow t'_1}{t_1.2 \rightarrow t'_1.2}$$

(E-PAIR1)

$$\frac{t_1 \rightarrow t'_1}{\{t_1, t_2\} \rightarrow \{t'_1, t_2\}}$$

(E-PAIR2)

$$\frac{t_2 \rightarrow t'_2}{\{v_1, t_2\} \rightarrow \{v_1, t'_2\}}$$

## Typing rules for pairs

---

$$\text{(T-PAIR)} \quad \frac{\Gamma \vdash \{t_1, t_2\} : T_1 \times T_2}{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : T_2}$$

$$\text{(T-PROJ1)} \quad \frac{\Gamma \vdash t_1 : T_{11} \quad \Gamma \vdash t_1.1 : T_{11}}{\Gamma \vdash t_1 : T_{11} \times T_{12}}$$

$$\text{(T-PROJ2)} \quad \frac{\Gamma \vdash t_1 : T_{11} \times T_{12} \quad \Gamma \vdash t_1.2 : T_{12}}{\Gamma \vdash t_1 : T_{11} \times T_{12}}$$

# Tuples

<i>terms</i>	$t ::= \dots$	$\{t_i\}_{i \in I \dots n}$	$t.i$
<i>tuple projection</i>			
<i>values</i>	$v ::= \dots$	$\{v_i\}_{i \in I \dots n}$	
<i>tuple value</i>			
<i>types</i>	$T ::= \dots$	$\{T_i\}_{i \in I \dots n}$	
<i>tuple type</i>			



## Evaluation rules for tuples

$$(E\text{-ProjTuple}) \quad \{v_i \mid i \in I \dots n\}.j \rightarrow v_j$$

$$(E\text{-Proj}) \quad \frac{t_1 \rightarrow t'_1}{t_1.i \rightarrow t'_1.i}$$

$$(E\text{-Tuple}) \quad \frac{t_j \rightarrow t'_j \quad \{v_i \mid i \in I \dots j-1, t_j, t_k \mid k \in j+1 \dots n\}}{t_j \rightarrow t'_j, t_k \mid k \in j+1 \dots n}$$

## Typing rules for tuples

$$\text{(T-TUPLE)} \quad \frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{t_i\}_{i \in I \dots n} : \{T_i\}_{i \in I \dots n}}$$

$$\text{(T-PROJ)} \quad \frac{\Gamma \vdash t_1 : \{T_i\}_{i \in I \dots n}}{\Gamma \vdash t_1.j : T_j}$$

# Records

<i>terms</i>	$t ::= \dots$	$t ::= t_i$	$\{t_i\}_{i \in I \dots n}$	$t.l$
<i>record</i>				
<i>projection</i>				
<i>values</i>	$v ::= \dots$	$v ::= v_i$	$\{v_i\}_{i \in I \dots n}$	
<i>record value</i>				
<i>types</i>	$T ::= \dots$	$T ::= T_i$	$\{T_i\}_{i \in I \dots n}$	
<i>type of records</i>				

## Evaluation rules for records

$$(E\text{-ProjRCD}) \quad \{l_i = v_i \mid i \in 1..n\}.l_j \longrightarrow v_j$$

$$(E\text{-Proj}) \quad \frac{t_1 \longrightarrow t'_1}{t_1.l \longrightarrow t'_1.l}$$

$$(E\text{-RCD}) \quad \frac{t_j \longrightarrow t'_j \quad \{l_i = v_i \mid i \in 1..j-1, l_j = t_j, l_k = t_k \mid k \in j+1..n\}}{\{l_i = v_i \mid i \in 1..j-1, l_j = t'_j, l_k = t_k \mid k \in j+1..n\} \longrightarrow}$$

## Typing rules for records

$$\frac{\Gamma \vdash t_1 \cdot l_j : T_j}{\Gamma \vdash t_1 : \{l_i : T_i\}_{i \in I \dots n}}$$

(T-PROJ)

$$\frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{l_i = t_i\}_{i \in I \dots n}}$$

(T-RCD)

---

## Intro vs. elim forms

An **introduction form** for a given type gives us a way of **constructing** elements of this type.

An **elimination form** for a type gives us a way of **using** elements of this type. What typing rules are introduction forms? What are elimination forms?

Connection with untyped lambda calculus

## Erasure

$$\begin{aligned} \text{erase}(x) &= x \\ \text{erase}(\lambda x:T_1. t_2) &= \lambda x. \text{erase}(t_2) \\ \text{erase}(t_1 t_2) &= \text{erase}(t_1) \text{erase}(t_2) \end{aligned}$$

Theorem:

1. If  $t \rightarrow t'$  then  $\text{erase}(t) \rightarrow \text{erase}(t')$ .
2. If  $\text{erase}(t) \rightarrow m'$ , then there is a simply typed term  $t'$  such that  $t \rightarrow t'$  and  $\text{erase}(t') = m'$ .



## Typability

---

An untyped  $\lambda$ -term  $m$  is said to be **typable** if there is some term  $t$  in the simply typed lambda-calculus, some type  $T$ , and some context  $\Gamma$  such that  $erase(t) = m$  and  $\Gamma \vdash t : T$ .

Cf. **type reconstruction** in OCaml.

Connection to Logic

## The Curry-Howard Correspondence

---

In *constructive logics*, a proof of  $P$  must provide *evidence* for  $P$ .  
◆ “law of the excluded middle” —  $P \vee \neg P$  — not recognized.

A proof of  $P \wedge Q$  is a *pair* of evidence for  $P$  and evidence for  $Q$ .

A proof of  $P \supset Q$  is a *procedure* for transforming evidence for  $P$  into evidence for  $Q$ .

# Propositions as Types

LOGIC	PROGRAMMING LANGUAGES
propositions	types
proposition $P \supset Q$	type $P \rightarrow Q$
proposition $P \wedge Q$	type $P \times Q$
proposition <b>true</b>	type unit
proof of proposition $P$	term $t$ of type $P$
proposition $P$ is provable	type $P$ is inhabited (by some term)

# Propositions as Types

LOGIC	PROGRAMMING LANGUAGES
propositions	types
proposition $P \supset Q$	type $P \rightarrow Q$
proposition $P \wedge Q$	type $P \times Q$
proposition <b>true</b>	type unit
proof of proposition $P$	term $t$ of type $P$
proposition $P$ is provable	type $P$ is inhabited (by some term)
	evaluation

# Propositions as Types

LOGIC	PROGRAMMING LANGUAGES
propositions	types
proposition $P \supset Q$	type $P \rightarrow Q$
proposition $P \wedge Q$	type $P \times Q$
proposition <b>true</b>	type unit
proof of proposition $P$	term $t$ of type $P$
proposition $P$ is provable	type $P$ is inhabited (by some term)
proof simplification	evaluation
(a.k.a. “cut elimination”)	