

ESE 568: Mixed Signal Design and Modeling

Lec 6: September 20th, 2017
Noise Models and Advanced Opamp Design

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CPPSim Lecture notes



Lecture Outline

- Opamp wrap-up
 - Noise Models
 - Transistor
 - Opamp noise
- Advanced Opamp Techniques

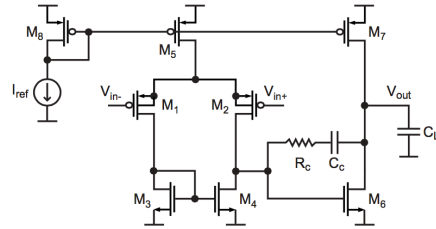
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Basic 2-stage Opamp



Basic 2-Stage Opamp



- This is a common “workhorse” opamp for medium performance applications
 - Relatively simple structure with reasonable performance

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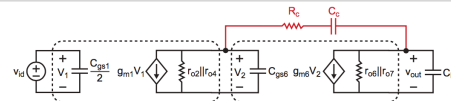
Basic 2-Stage Opamp

- Key issue: two-stages lead to two poles that are relatively close to each other
 - This leads to very poor phase margin unless very large CL is used
- Inclusion of a compensation capacitor across the second stage leads to pole splitting such that stable performance can be achieved with reasonable area
 - A compensation resistor is also desirable to help eliminate the impact of a RHP zero that occurs due to compensation

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2-Stage Opamp Frequency Response



$$H(s) = \frac{v_{out}(s)}{v_{id}(s)} = \frac{K(1 + s/w_z)}{(1 + s/w_{p1})(1 + s/w_{p2})}$$

$$K = g_{m1}(r_{o2}||r_{o4})g_{m6}(r_{o6}||r_{o7})$$

$$w_{p1} = \frac{1}{(r_{o2}||r_{o4})g_{m6}(r_{o6}||r_{o7})C_c}$$

$$w_{p2} = \frac{g_{m6}C_c}{C_{gs6}C_L + C_c(C_{gs6} + C_L)}$$

$$w_z = -\left(\frac{g_{m6}}{C_c}\right) \frac{1}{1 - g_{m6}R_c}$$

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2-Stage Opamp Frequency Response

$20\log(K)$
 $20\log |V_{out}/V_{id}|$
 w (rad/s)
 W_{dom} W_p

DC gain
 Determine K, W_{dom}, W_p
 Dominant pole
 Parasitic pole
 Unity-gain frequency

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2-Stage Opamp Frequency Response

$H(s) = \frac{v_{out}(s)}{v_{id}(s)} = \frac{K(1+s/w_z)}{(1+s/w_{p1})(1+s/w_{p2})}$

DC gain $K = g_{m1}(r_{o2}||r_{o4})g_{m6}(r_{o6}||r_{o7})$
 Unity-gain frequency $\omega_0 = \frac{g_{m1}}{C_c}$
 Dominant Pole $w_{p1} = \frac{1}{(r_{o2}||r_{o4})g_{m6}(r_{o6}||r_{o7})C_c}$
 $w_{p2} = \frac{g_{m6}C_c}{C_{gs6}C_L + C_c(C_{gs6} + C_L)}$
 Parasitic pole $w_z = -\left(\frac{g_{m6}}{C_c}\right) \frac{1}{1 - g_{m6}R_c}$

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Impact of Pole Splitting with Compensation Cap

$20\log(g_{m1}(r_{o2}||r_{o4})g_{m6}(r_{o6}||r_{o7}))$
 $20\log |V_{out}/V_{id}|$
 w (rad/s)
 $w_{p1} = \frac{1}{(r_{o2}||r_{o4})g_{m6}(r_{o6}||r_{o7})C_c}$
 $w_{p2} = \frac{g_{m6}}{C_{gs6} + C_L}$
 $w_{p2} = \frac{1}{(r_{o6}||r_{o7})C_L}$ $w_{p1} = \frac{1}{(r_{o2}||r_{o4})C_{gs6}}$

Pole splitting allows the dominant pole frequency to be dramatically decreased and the main parasitic pole to be dramatically increased
 We can achieve higher unity gain frequency with improved phase margin

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2-Stage Opamp Offset: Systematic

$V_{in+} = V_{in-}$
 $V_{ds4} = V_{ds3} = V_{gs3}$
 assume $L_6 = L_3 = L_4$

For mid-rail V_{out} , we need $I_{d6} = I_{bias2}$
 $I_{d6} = \frac{1}{2}\mu_n C_{ox} \frac{W_6}{L_6} (V_{gs3} - V_{TH})^2 = I_{bias2}$
 Also: $\frac{1}{2}\mu_n C_{ox} \frac{W_3}{L_3} (V_{gs3} - V_{TH})^2 = \frac{I_{bias1}}{2} \Rightarrow \frac{W_6}{2W_3} = \frac{I_{bias2}}{I_{bias1}} = \frac{W_7}{W_5}$

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2-Stage Opamp Offset: Random

Minimize by making $g_{m3,4} < g_{m1,2}$
 $V_{OS} = \Delta V_{r(i-2)} + \Delta V_{r(i-4)} \left(\frac{g_{m1}}{g_{m1}}\right)$
 Minimize by operating input transistors at small $V_{gs} - V_t$
 $\frac{(V_{GS} - V_t)_{(i-2)}}{2} \left(\frac{-\Delta W}{L_{(i-2)}} - \frac{\Delta W}{L_{(3-4)}} \right) + \frac{(V_{GS} - V_t)_{(i-4)}}{2} \left(\frac{-\Delta W}{L_{(i-2)}} - \frac{\Delta W}{L_{(3-4)}} \right)$

Reference: Chap. 6 pages 471-472, Gray & Meyer, Analysis of and Design of Analog Integrated Circuits, 3rd Ed.

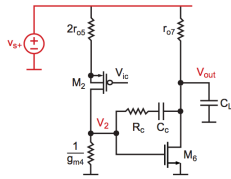
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2-Stage Opamp CMRR

Differential gain $a_{vd1} = g_{m1}(r_{o2}||r_{o4})$
 Common-mode gain is calculated from the above as $a_{vc1} = \frac{1/g_{m4}}{1/g_{m2} + 2r_{o5}} \approx \frac{1}{2g_{m4}r_{o5}}$
 $CMRR = \frac{a_{vd1}}{a_{vc1}} = 2g_{m1}(r_{o2}||r_{o4})g_{m4}r_{o5}$

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2-Stage Opamp PSRR⁺



- Calculation of impact of V_{s+} on V_{out}

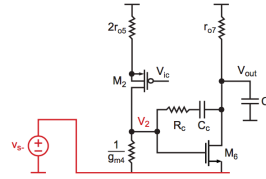
$$V_{out} = \frac{r_{o6}}{r_{o6} + r_{o7}} V_{s+} + g_{m6}(r_{o6} || r_{o7}) \left(\frac{1}{2g_{m4}r_{o5}} \right) V_{s+}$$

$$\Rightarrow PSRR^+ = \frac{a_{vd}}{a_{v+}} \approx a_{vd} = \boxed{g_{m1}(r_{o2} || r_{o4})g_{m6}(r_{o6} || r_{o7})}$$

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2-Stage Opamp PSRR⁻



- Calculation of impact of V_{s-} on V_{out}

$$V_{out} \approx \frac{r_{o7}}{r_{o6} + r_{o7}} V_{s-} \quad \text{@ high frequencies M6 looks diode connected}$$

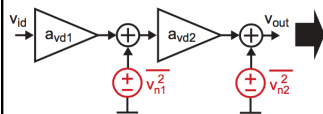
$$\Rightarrow a_- = \frac{V_{out}}{V_{s-}} \approx 1$$

$$\Rightarrow PSRR^- = \frac{a_{vd}}{a_{v-}} \approx a_{vd} = \boxed{g_{m1}(r_{o2} || r_{o4})g_{m6}(r_{o6} || r_{o7})}$$

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2-Stage Opamp Noise Analysis

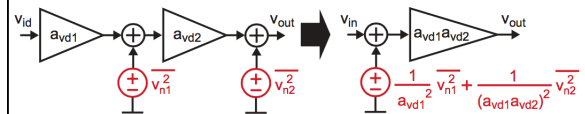


- Each opamp stage will contribute noise
 - Typically the spectral density of the noise will be of the same order at each stage
- Input referral of the noise reveals that the second stage noise will have much less impact than the first stage noise
 - Input-referred noise calculations of an opamp need only focus on the first stage

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2-Stage Opamp Noise Analysis



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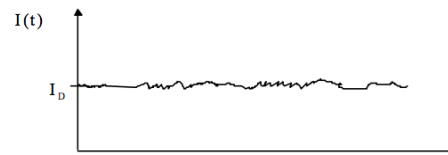
Noise Sources

- Shot Noise
 - Discrete random event of charge jumping potential barrier (i.e PN junction)
- Thermal Noise
 - Random thermal motion of electrons
- Flicker Noise: 1/F Noise
 - Usually due to impurities causing traps in material which capture and emit carriers randomly

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Shot noise

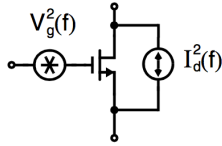


- Random fluctuations of the DC current
 - Negligible compared to thermal and flicker noise

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MOSFET Noise Model



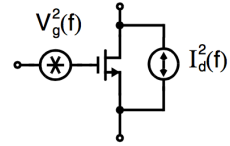
- Flicker noise as voltage on the gate

$$V_g^2(f) = \frac{K}{WLC_{ox}f}$$

- Thermal noise as current in the channel

$$I_d^2(f) = 4kT\gamma g_m$$

MOSFET Noise Model



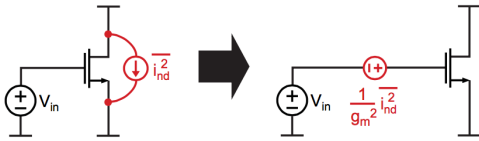
- Flicker noise as voltage on the gate

$$V_g^2(f) = \frac{K}{WLC_{ox}f}$$

- Thermal noise as current in the channel

$$I_d^2(f) = 4kT\left(\frac{2}{3}\right)g_m$$

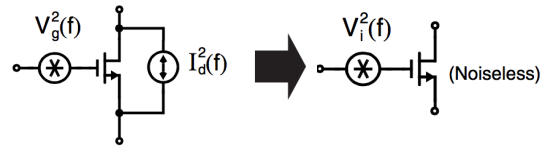
Input-referred MOSFET Noise



$$I_d^2(f) = 4kT\left(\frac{2}{3}\right)g_m$$

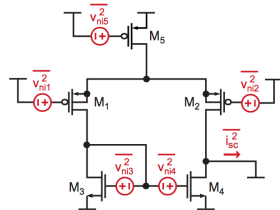
$$V_i^2(f) = 4kT\left(\frac{2}{3}\right)\frac{1}{g_m}$$

Input-referred MOSFET Noise



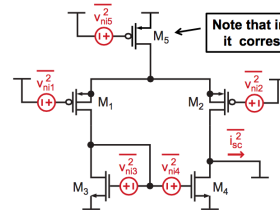
$$V_i^2(f) = 4kT\left(\frac{2}{3}\right)\frac{1}{g_m} + \frac{K}{WLC_{ox}f}$$

Analysis of Opamp Noise (First Stage)



Assume:
 $g_{m1} = g_{m2}$
 $g_{m3} = g_{m4}$

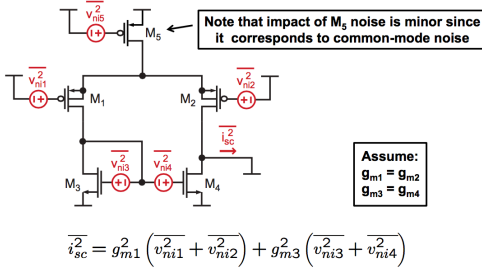
Analysis of Opamp Noise (First Stage)



Note that impact of M_5 noise is minor since it corresponds to common-mode noise

Assume:
 $g_{m1} = g_{m2}$
 $g_{m3} = g_{m4}$

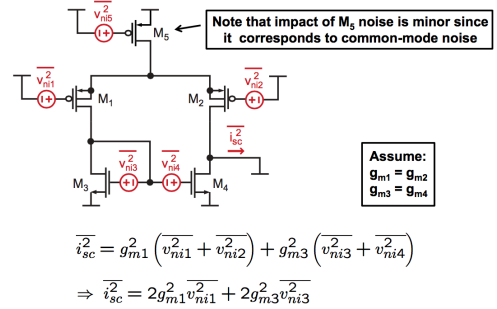
Analysis of Opamp Noise (First Stage)



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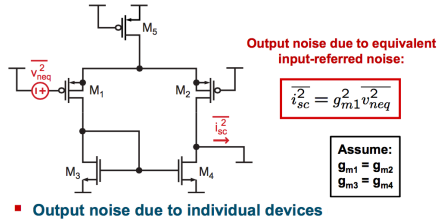
Analysis of Opamp Noise (First Stage)



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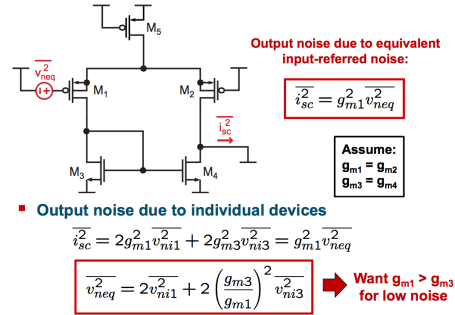
Input-referred Opamp Noise (First Stage)



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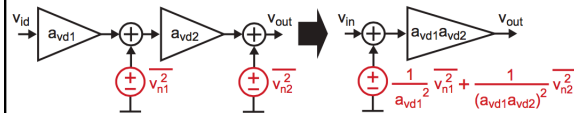
Input-referred Opamp Noise (First Stage)



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2-Stage Opamp Noise Analysis



- Each opamp stage will contribute noise
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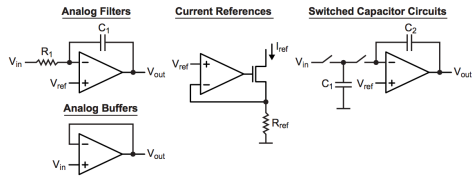
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Advanced Opamp Topologies

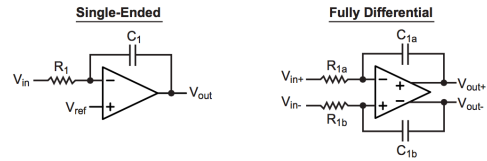


Opamps Utilized in Wide Range of Applications



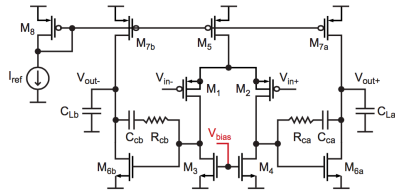
- Each application comes with different opamp requirements
 - Integrated opamps are typically custom designed for their specific application

Single-Ended Vs. Fully Differential Topologies



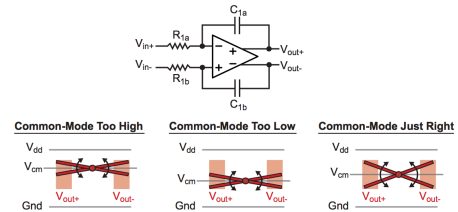
- Analog circuits are sensitive to noise from the power supply and other coupling mechanisms
- Fully differential topologies can offer rejection of common-mode noise (such as from supplies)
 - Information is encoded as the difference between two signals
 - More complex implementation than single-ended designs

Fully Differential Basic Two Stage Opamp



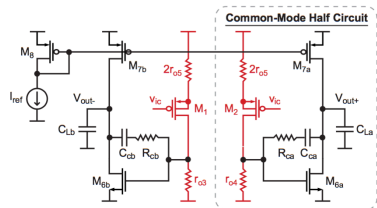
- We can separate this into differential and common mode circuits, similar to a single-ended differential amplifier
 - Differential behavior same as the single-ended opamp
 - Note that we have twice the effective range in input/output swing due to the differential signaling
 - Common mode setting needs to be dealt with (V_{bias})

Common Mode Influence



- Maximum swing for fully differential signals requires
 - Accurate setting of the common mode value
 - Suppression of common mode noise

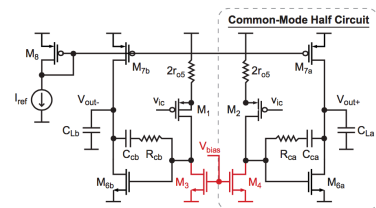
Common-Mode Gain From Input



- Analysis is same as for single-ended design
 - Can be simplified to common-mode "half-circuit"

$$a_{vc} = \frac{r_{o4}}{1/g_{m2} + 2r_{o5}} g_{m6a} (r_{o6a} || r_{o7a})$$
 - Common-mode output is sensitive to common mode input

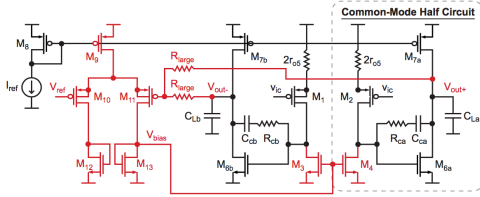
Common-Mode Gain From Input Bias



- Common mode "half circuit" can still be used

$$a_{vbias} \approx (g_{m4} r_{o4}) g_{m6a} (r_{o6a} || r_{o7a})$$
 - Common-mode output is extremely sensitive to V_{bias} !

Common Mode Feedback Biasing (CMFB)

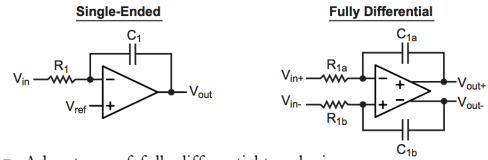


- Use an auxiliary circuit to accurately set the common mode output value to a controlled value V_{ref}
 - Need to be careful not to load the outputs with the common mode sensing circuit (R_{charge} in this case)
 - Need to design CMFB to be stable

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Single-Ended Versus Fully Differential

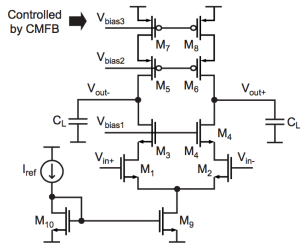


- Advantages of fully differential topologies
 - Improved CMRR and PSRR across a wide frequency range
 - Twice the effective signal swing
- Disadvantages of fully differential topologies
 - Power and complexity
- Most opamp topologies can be modified to support either single-ended or fully differential signaling

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Telescopic Opamp (Fully Differential)

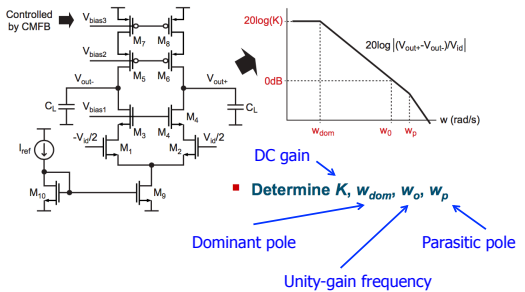


- Popular for high frequency applications
 - Single stage design
 - Limitation: input and output swing quite limited

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Telescopic Opamp Frequency Response

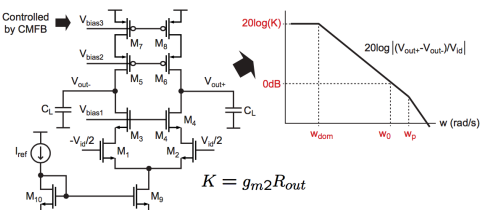


- Determine K , w_{dom} , w_{o1} , w_p

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Telescopic Opamp Frequency Response



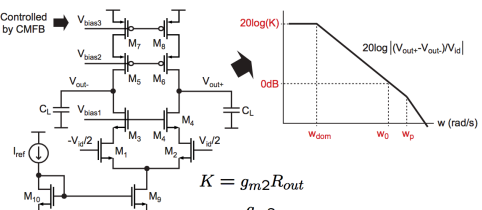
$$K = g_{m2}R_{out}$$

$$\text{where } R_{out} = ((g_{m4}r_{o4})r_{o2}) || ((g_{m6}r_{o6})r_{o8})$$

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Telescopic Opamp Frequency Response



$$K = g_{m2}R_{out}$$

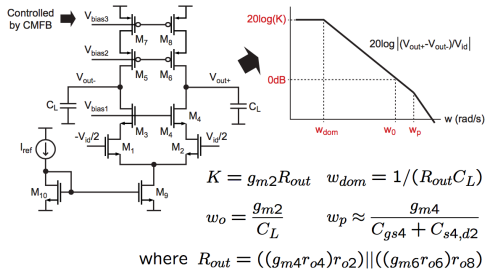
$$w_o = \frac{g_{m2}}{C_L}$$

$$\text{where } R_{out} = ((g_{m4}r_{o4})r_{o2}) || ((g_{m6}r_{o6})r_{o8})$$

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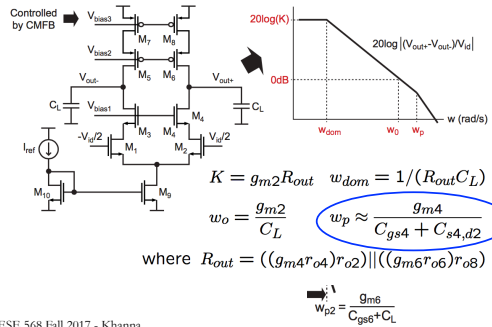
Telescopic Opamp Frequency Response



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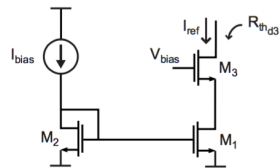
Telescopic Opamp Frequency Response



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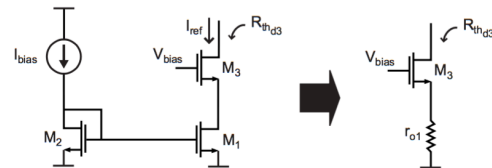
Cascode Current Source



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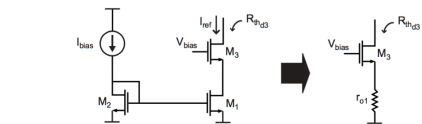
Cascode Current Source



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Cascode Current Mirror

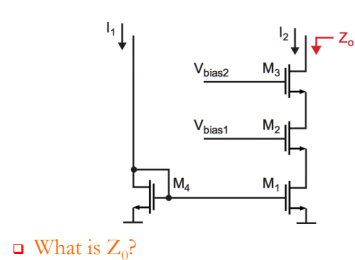


- Offers increased output resistance
 - Reduces small signal dependence of output current on the output voltage of the current source
 - We derived: $R_{th,d3} \approx (g_{m3}r_{o3})r_{o1}$
- Output resistance boosted by intrinsic gain of M_3 , $g_{m3}r_{o3}$

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Cascode Current Mirror

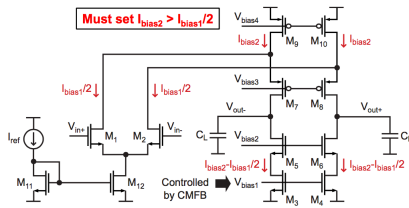


- What is Z_o ?

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Folded Cascode Opamp

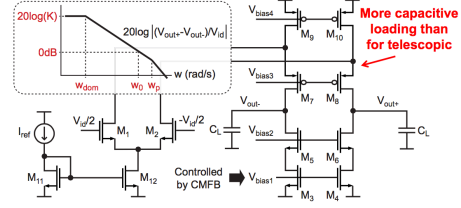


- Modified version of telescopic opamp
 - Significantly improved input/output swing
 - High BW (better than two stage, worse than telescopic)
 - Only single stage of gain (lower than telescopic)

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Folded Cascode Frequency Response



$$K = g_{m2}R_{out} \quad w_{dom} = 1/(R_{out}C_L)$$

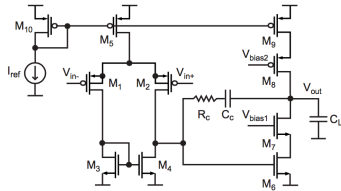
$$w_o = \frac{g_{m2}}{C_L} \quad w_p \approx \frac{g_{m8}}{C_{gs8} + C_{d2,d10,s8}}$$

where $R_{out} = ((g_{m6}r_{o6})r_{o4}) || ((g_{m8}r_{o8})r_{o10})$

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Two Stage with Cascoded Output Stage

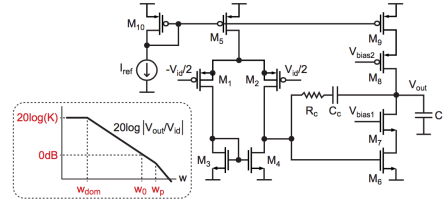


- Higher DC gain than with two stage or folded cascode
 - Two gain stages with boosted gain on the output stage
- Same output swing as folded cascode
 - Lower than for basic two stage

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Two Stage with Cascoded Output Stage - Frequency Response



$$K = g_{m2}(r_{o2} || r_{o4})g_{m6}R_{out} \quad w_{dom} = 1/((r_{o2} || r_{o4})C_M)$$

$$w_o \approx \frac{g_{m2}}{C_c} \quad w_p \approx \frac{g_{m6}}{C_L}$$

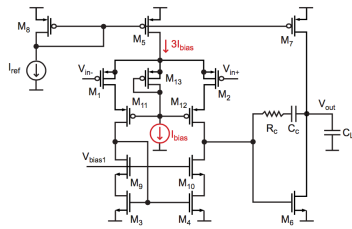
where $R_{out} = ((g_{m7}r_{o7})r_{o6}) || ((g_{m8}r_{o8})r_{o9})$

$$C_M \approx (g_{m6}R_{out})C_c$$

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Two Stage with Cascoded Input Stage

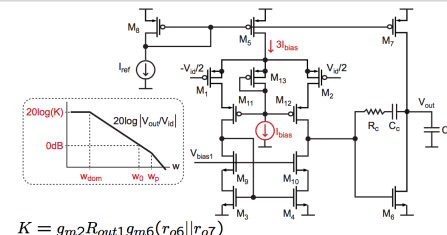


- Compared to two stage with cascoded output
 - Similar DC gain
 - Improved output swing
 - Reduced input swing

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Two Stage with Cascoded Input Stage - Frequency Response



$$K = g_{m2}R_{out1}g_{m6}(r_{o6} || r_{o7})$$

$$w_{dom} = 1/(R_{out1}C_M) \quad w_o = \frac{g_{m2}}{C_c} \quad w_p \approx \frac{g_{m6}}{C_L}$$

where $R_{out1} = ((g_{m12}r_{o12})r_{o2}) || ((g_{m10}r_{o10})r_{o4})$

$$C_M \approx (g_{m6}(r_{o6} || r_{o7}))C_c$$

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Big Ideas

- Opamp topologies can be configured to process fully differential signals
 - Provides improved immunity to noise from common-mode perturbations such as power supply noise
 - Increases effective signal swing by a factor of two
 - Carries additional complexity for CMFB and increased power consumption
- Integrated opamps are often custom designed for a given application
 - Each application places different demands on DC gain, bandwidth, signal swing, etc.
 - Opamp topologies considered today include telescopic, folded cascode, and modified two stage (cascode input/output)
 - Each carries different tradeoffs on the above specifications

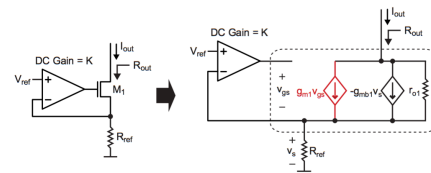
Admin

- HW 2
 - Due Friday
- HW 3
 - posted on Friday
 - Design an opamp in Cadence!

More Advanced Techniques (Extras)

- Gain boosting technique
- Nested Miller technique

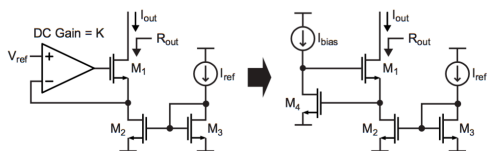
Gain Boosting of Current Sources



- We can achieve increased output impedance of a current source with an amplifier
 - The amplifier essentially increases g_{m1} by factor K:

$$R_{out} = (K g_{m1} r_{o1}) R_{ref}$$
- Key issue: what is a convenient implementation of the above circuit?

A Simple Gain Boosting Amplifier

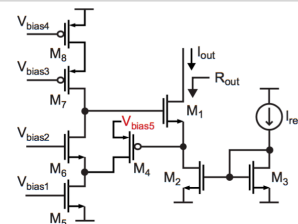


- Common source amplifier utilized

$$K = g_{m4} r_{o4}, R_{ref} = r_{o2}$$

$$\Rightarrow R_{out} = (g_{m4} r_{o4}) (g_{m1} r_{o1}) r_{o2} \approx (g_{m1} r_{o1})^2 r_{o2}$$
- Issue: current source requires significant headroom due to the fact that $V_{ds2} = V_{gs4}$

Folded Cascode Gain Boosting Amplifier

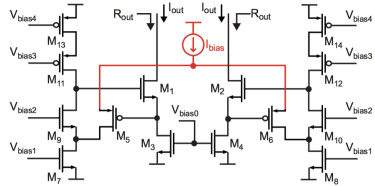


- Folded cascode yields

$$K = g_{m4} (((g_{m6} r_{o6}) r_{o5}) || ((g_{m7} r_{o7}) r_{o8}))$$

$$\Rightarrow R_{out} \approx (g_{m1} r_{o1})^3 r_{o2}$$
- Improved headroom and higher gain!

Differential Version of Gain Boosting Amp

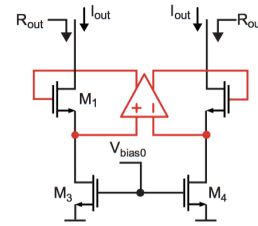


- Leverage fully differential nature of current sources within the opamp
 - PMOS gain devices are now part of a differential pair
 - Need CMFB to set common-mode gate voltages of M_1 and M_2 (i.e. to set V_{bias0})

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Symbolic View of Folded Cascode Gain Boosting Amp

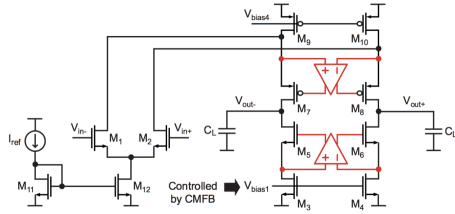


- We can apply this to the overall folded cascode opamp

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Folded Cascode with Gain Boosting

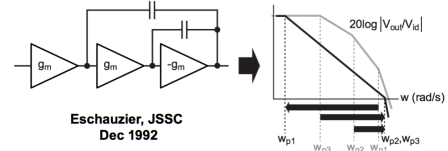


- Pro: Gain boosting provides substantial increase of DC gain while maintaining good input and output swing
 - Gain is on the order of $(g_{m1} r_{o1})^4$
- Con: very complex!

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Nested Miller Compensation

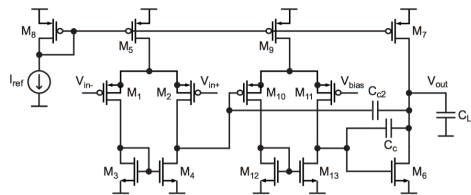


- Advantage: increased DC gain with high input and output swing
- Issue: more parasitic poles to deal with
 - Leads to lower unity gain bandwidth for reasonable phase margin

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Nested Miller Example



- Intermediate gain stages must be non-inverting in order to achieve stable feedback
- Compensation resistors should also be included to eliminate the impact of RHP zeros
 - Not shown for simplicity

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